

## Neighbourhood Planning Summary Report

- On 07-12-22, Cllr Tracey Turner and Ian Poole (Places4People) met with Jeff Claydon and Oliver Claydon as representatives of the owners of site 4.12a. They outlined the progress so far with West Suffolk and also as the Neighbourhood plan working group.
- There was agreement to work together and consult the landowners with the draft(s) from AECOM on the master plan for the site.
- The landowners have confirmed that there is already planning permission for industrial use on land adjacent to 4.12a and that they expect to start building in the next 2 – 4 years.
- NPWG met on 17-12-22, to discuss primarily the planning for the consultation events in early 2023. A further sub-group was formed to prepare possible flyers, social media posts and letters to residents.
- Possible venues for pop-up events (no more than 2 hours) were discussed, these would take place over different times of day and weekdays to try to engage with as many residents as possible.
- NPWG will provide crib sheet and media for capturing comments.
- NPWG may require other volunteers to man the pop-up events
- In addition the NPWG needs good quality photographs of the parish and would like to invite residents to drop photographs into a drop box in various categories.
- Other timelines have no update
- Instruct AECOM to start to develop a master plan for preferred options site 4.12a. AECOM will be asked to propose 2 initial proposals one with mixed use & the other without. The parish will be consulted on both proposals in early January 2023
- Landscape survey is expected to be completed by end of 2022
- Places4People will start to draft the Neighbourhood plan document
- NPWG will start to gather photos of green spaces, significant buildings, ancillary buildings, general photos of the village all for inclusion in the plan document
- NPWG will consider the community actions required for inclusion into the plan
- NPWG will start to plan the consultation events in January 2023

WPC.23.01.12– Neighbourhood Plan Update